

# **MATCH DAY REQUIREMENTS**

## **Ground Preparation**

The ground, which includes the outfield, surrounds and the pitch should be fully prepared in readiness for the start of the match.

The pitch should be correctly marked in accordance with the Laws of the Game and the BDPCL Playing Conditions.

Boundaries should be clearly marked by either a fence, a rope or a white line with flags as markers every 20 yards.

Sight-screens shall be aligned and, in accordance with the Laws, should be outside the boundary. At grounds where it is not possible to place a sight-screen outside the boundary, the rope or white line should be placed inside the sight-screen, always leaving sufficient room for the screen to be moved for a bowler over or around the wicket.

## **Facilities and Equipment**

Players and umpires dressing rooms should be clean and tidy.

In the umpires' room, there should be four new match balls (provided by the Home club), six spare balls of varying degrees of usage, bails (including spares), bowler's markers and a copy of the appropriate Playing Conditions.

The scoreboard should be clean, tidy and ready for use.

## **Before the Start of the Match**

Umpires should meet with both captains 30 minutes before the scheduled start of the match to go through the pre-match protocols.

## **After the Match**

The result and scorecard must be uploaded to play-cricket.com by the HOME club within 30 minutes of the completion of the match and verified by BOTH clubs within 48 hours of the completion of the match.